



HYBRID WEEK

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Magic puzzle answer

Magic Arcana
Monday, March 10, 2003Here is our answer to Friday's [Magic puzzle](#):

1. During Carrot Top's end of turn step, tap any five of your Zombies to activate **Gravespawn Sovereign**, putting Carrot Top's **Crested Craghorn** into play under your control. Carrot Top loses one life from his **Wretched Anurid** and is at 16.
2. Still during Carrot Top's end of turn step, tap all your lands for mana. Use **Smokespew Invoker's** ability to give Carrot Top's **Wretched Anurid** -3/-3. It's destroyed.
3. Untap at the start of your turn.
4. During your upkeep step, sacrifice **Crested Craghorn** to the **Nantuko Husk**. The Husk is now 4/4.
5. Still during upkeep, tap **Gravespawn Sovereign**, **Aphetto Vulture**, **Festering Goblin**, **Noxious Ghoul**, and **Smokespew Invoker** to use the Sovereign's ability. Bring **Wretched Anurid** into play under your control. **Noxious Ghoul's** ability triggers, and all of Carrot Top's creatures get -1/-1. **Canopy Crawler** is 4/4, **Prowling Pangolin** is 5/4, **Spitting Gourna** is 2/3, and **Treespring Lorian** is 4/3.
6. Still during upkeep, sacrifice **Festering Goblin** to **Nantuko Husk**. The Husk gets +2/+2 and is 6/6. Use **Festering Goblin's** ability to give **Canopy Crawler** -1/-1. The Crawler is 3/3.
7. Finally, during upkeep, sacrifice **Aphetto Vulture** to the Husk. The Husk goes to 8/8. **Aphetto Vulture's** ability triggers. Put **Festering Goblin** on top of your library.
8. Draw **Festering Goblin**.
9. Sacrifice **Wretched Anurid** to the Husk. The Husk becomes 10/10. (The Anurid had to go before you played a creature or you'd lose.)
10. Tap a swamp for mana and play **Festering Goblin**. **Noxious Ghoul's** ability triggers again, and all of Carrot Top's creatures get -1/-1 again. The Crawler is 2/2, the Pangolin is 4/3, the Gourna is 1/2, and the Lorian is 3/2.
11. Showing how cruel a Goblin's existence really is, the Husk eats him again. Sac **Festering Goblin** to the Husk for the second time this turn. The Husk is 12/12. When the Goblin's ability triggers, give the Pangolin -1/-1. It's now 3/2.
12. Sac your Invoker, Ghoul, and Sovereign to your Husk. The Husk goes to 18/18.
13. Tap three swamps for mana and play **Infest**. The Husk shrinks to 16/16, and all of Carrot Top's creatures are destroyed.
14. Attack with the Husk for 16 damage. You win!



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And we thought we were smart here. We have received at least one alternate solution via email that is capable of dealing 20 damage to poor Carrot Top. We'll let you stew over that for a while, and post the "better" answer tomorrow.

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